

PHONICS ISLAND



Name:

Class:

School:



The Book Map

Unit

5

Unit

4

Unit

3

Unit

1

Unit

2

2



Review I



Unit

6



Unit

7



Review II



Unit

8



COME AND MEET JOJO



Hi there! I'm Jojo, a small, curious monkey who loves to learn and explore.

I'm here to be your guide on an exciting adventure to learn phonics.

Together, we'll discover the sounds that letters make, how they come together to form words, and how those words can create magical stories and rhythmic songs.

I'll be with you every step of the way, sharing fun activities, games, and tips to make learning phonics an enjoyable journey.

So, come on! Let's swing into the world of letters and sounds with a big smile and a lot of enthusiasm!

Unit 1 Short Vowel a

ap cap - map - lap - nap
an man - can - fan - pan
at rat - cat - bat - mat

12

Unit 2 Short Vowel a

ad dad - sad - bad
ag bag - tag - flag
am dam - jam - ram

20

Unit 3 Short Vowel e

en hen - pen - ten
et pet - net - vet - jet
ed bed - red
eg peg - leg

28

Unit 4 Short Vowel i

ig big - dig - fig
in pin - fin - win
ib bib - rib
ix six - mix

36



Unit 5 Short Vowel i

it hit - sit - pit
id kid - lid
ip lip - dip

44

Review I

52



Unit 6 Short Vowel o

op mop - top - hop
og dog - log
ot hot - pot - dot
ox box - fox

56

Unit 7 Short Vowel u

ut cut - nut - hut
up cup - up
ug bug - hug - mug - rug

64

Unit 8 Short Vowel u

um gum - hum
un gun - run - sun - bun

72

Review II

78



Glossary

85



Welcome To Phonics Island

In the early years of literacy development, phonics plays an indispensable role in bridging the gap between oral language and reading fluency. Phonics Island is a comprehensive four-level phonics series tailored to meet the needs of young learners on their journey from recognizing letters to becoming confident and fluent readers. This book is designed not only to introduce foundational phonics elements but also to transform the learning experience into an engaging, visually stimulating, and student-centered adventure that aligns with the latest pedagogical trends in early childhood education.

Phonics Island follows a four-level structure that reflects the natural development of early literacy skills. The program moves progressively from letter recognition and basic sounds to more advanced phonics patterns such as blends, digraphs, vowel teams, and multisyllabic words.

Each level builds on the previous one, reinforcing foundational knowledge while introducing new concepts in a scaffolded and engaging manner. The holistic design ensures that students gradually develop phonemic awareness, decoding, spelling, and fluency.

By the end of the journey, learners are not only equipped to read with accuracy and understanding but are also empowered to enjoy reading with confidence and independence.

Philosophy and Pedagogical Approach

The guiding philosophy of Phonics Island is centered on structured scaffolding and learner agency. This book does not adopt a one-size-fits-all approach; rather, it recognizes that every child embarks on the reading journey from a different starting point. Using diagnostic tools embedded in the early stages, teachers can assess prior knowledge and tailor instruction accordingly.

This resource supports modern pedagogies, particularly those promoting:

- **Learner-centered instruction:** Students engage with content through visuals, songs, videos, and interactive games.
- **Scaffolded learning:** Each unit builds upon previously learned material and gradually increases in complexity.
- **Multisensory engagement:** Lessons incorporate auditory, visual, and kinesthetic activities to reinforce learning pathways.
- **Contextualized learning:** New concepts are embedded in meaningful, story-driven contexts to boost comprehension and retention.

Each unit in Phonics Island follows a consistent, four-stage model that reflects the gradual release of responsibility and supports both teaching and independent student exploration. These stages are:



Sound Safari



Purpose: Diagnostic and Introduction

Sound Safari marks the starting point of each unit, designed to gently assess students’ prior knowledge while setting the stage for new learning. This phase creates an inviting and playful learning environment where children encounter the key sounds or concepts in a way that sparks curiosity and builds engagement.

The introduction is delivered through visual illustrations, simple animations, and catchy songs that help make abstract phonics elements concrete and memorable. These tools support the recognition of familiar sounds while drawing attention to the new concepts that will be explored in the unit.

Output

Teachers gain valuable insight into each learner’s starting point, allowing for informed instruction. Students become excited and mentally prepared for the learning ahead, having already made an emotional and cognitive connection to the unit’s theme.

Phonics Island 2

Unit 1

Short Vowel **a** ap - an - at

Sound Safari

Look at the picture. What can you see?

And Now, Sing Along!

A man with a cap,
A cat on his lap,
Short 'a' a, a, a,
Let's give a clap!

Blending Land

Listen and Repeat!

map

nap

cap

lap

And now, listen and match.

n

m

l

c

7

A cartoon monkey with brown fur, large eyes, and a wide smile. It is standing on a small patch of green grass. Surrounding the monkey are several large, colorful letters in various fonts and colors (red, blue, green, yellow, orange). The background is white with a subtle pattern of small, colorful dots.

Purpose: Direct Instruction

This stage introduces students to the new sounds, letters, or patterns. It is the core instructional phase where phonemic elements are broken down and explicitly taught.

- **Focus:** Letter-sound relationships, blending, segmenting, and decoding.
- **Tools:** Phonics cards, letter tiles, blending boards, and animated modeling videos.

Output:

Students gain a firm grasp of the phonics concept through guided exposure. They are expected to identify and blend the target sounds and begin to read simple words with support.

Phonics Island 2

Unit 1

Listen and Repeat!

04

can

fan

pan

man

And now, listen and match.

05

c

m

p

f

an

Listen and Repeat!

06

cat

bat

mat

rat

And now, listen and match.

07

r

m

b

c

at

14

15



Phonics Playground



Purpose: Practice and Application

Once students are familiar with the concept, they enter the Phonics Playground, where structured and semi-structured practice allows for skill reinforcement. This stage is grounded in the “I do, We do, You do” approach.

- **Controlled Practice:** Worksheets, phoneme puzzles, and guided word-building.
- **Less Controlled Practice:** Sorting games, matching cards, digital learning apps, and pair work with flashcards.
- **Collaborative Games:** Partner reading, phonics bingo, and sound scavenger hunts.

Output:

Students solidify their learning through repetition and application in diverse contexts. They move from dependent to semi-independent practice, developing confidence in their decoding abilities.

Phonics Island 2

Unit 1

Phonics Playground

Listen and Circle!

1





2





3





4





Listen and circle the odd rhyme out.

1









2









3









Listen and Circle!

1



l

a

p

2



f

a

n

3



m

a

c

4



p

a

n

5



n

a

p

6



r

a

t

Listen, circle and write.

1



at an

2



f p

3



at ap

4



at an

5



ap at

6



an at

16

17

9



Purpose: Fluency and Production

This culminating stage offers students the chance to demonstrate their understanding in meaningful contexts. Here, phonics instruction is transferred into reading fluency and comprehension.

- **Animated Story:** Each unit features a short, animated story embedding all the unit’s phonics elements. The narrative is designed to be engaging and age-appropriate, ensuring that learners connect emotionally with the characters and storyline.
- **Read Along:** Students read the story aloud while listening to narration, promoting fluency.
- **Sing-Along Song:** A final catchy song wraps up the unit and reinforces the phonics concept in a joyful, musical format.

Output:

Students showcase their ability to read fluently and comprehend the story independently or in groups. This final phase fosters a sense of achievement and builds motivation for future units.

Phonics Island 2

Unit 1

I Can Read

Story Time



A man with a cap finds a map.
He sits on a mat in front of the fan.
His cat and rat sit on his lap.
"It is cool! Let's take a nap," the man says.



A bat flies by. The man gets up.
The man cooks an egg in a pan and takes a can of Coke.
Again, he opens the map.





A man with a cap finds a map.



His cat and rat sit on his lap.



A bat flies by.



Read and Match!



A man with a cap finds a map.



His cat and rat sit on his lap.



A bat flies by.



And Now, Sing Along!



A man with a cap and a map in his hand,
Loudly says, "Look at that!"
Pack your bag and food in a can,
We will go on a trip as fast as we can.
Clap! Clap! Clap! No time for a nap!
Come on dears, let's take a snap.
A rat and a cat while a bat flies by,
Friends forever, here we are!
Clap! Clap! Clap! No time for a nap!
Come on dears, let's take a snap.



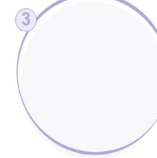
Listen, draw and write.



1



2



3



Review Units and Revision Board Games

To ensure long-term retention and mastery, Phonics Island incorporates periodic review units that revisit key phonics concepts in a structured and engaging manner. These units are strategically placed to reinforce cumulative learning and address any gaps before moving forward. Complementing these are the Revision Board Games, which transform review into an enjoyable, interactive experience. Through play-based challenges and cooperative learning, students strengthen their skills, boost confidence, and solidify understanding in a low-pressure, highly motivating environment.

Phonics Island 2

Review II





Listen and Circle!

1 fox fun fan

4 dog dad dam

2 hit hot hug

5 bat bag bib

3 ram red rib

6 cut cap cup



Circle the words then match the word to the picture.





c	u	p	e	n	e	f
w	d	p	e	g	b	b
i	o	p	o	f	a	o
n	g	u	m	f	f	x
b	u	g	i	d	i	p



78



Circle the pictures that rhyme with the picture on the left.

1

2

3

4

5

6



Listen and complete the words.

1 s.....

4 b.....

2 d.....

5 r.....

3 p.....

6 h.....



79

Workbook

The Phonics Island workbook reinforces classroom learning through thoughtfully designed practice pages that align with each unit. Activities are scaffolded to support various learning styles, helping students consolidate their understanding, build independence, and apply phonics skills through writing, matching, and decoding tasks.



Unit
1Short
Vowel **a** ap - an - at

Sound Safari

Look at the picture. What can you see?



And Now, Sing Along!



A man with a cap,
A cat on his lap,
Short 'a' a, a, a,
Let's give a clap!





Listen and Repeat!



Blending Land



map



nap



cap



lap



And now, listen and match.



n

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Unit 1



Listen and Repeat!



can



fan



pan



man



And now, listen and match.



c

m

p

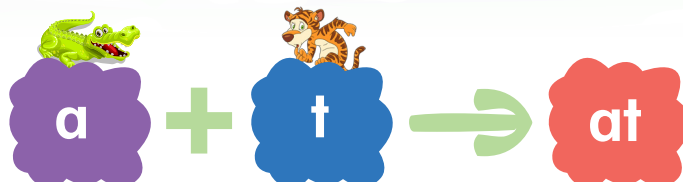
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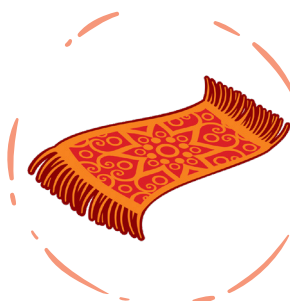
Listen and Repeat!



cat



bat



mat



rat



And now, listen and match.



r

m

b

c

at



Unit 1



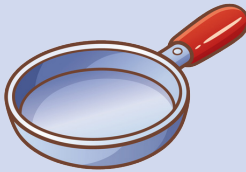
Listen and Circle!



1



2



3



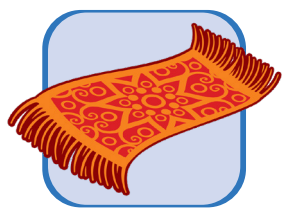
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Listen and circle the odd rhyme out.



1



2

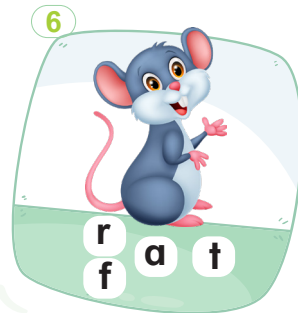
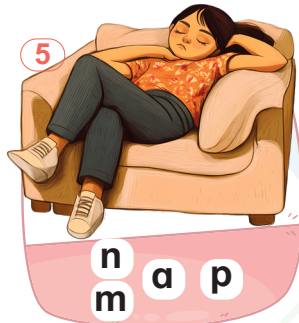
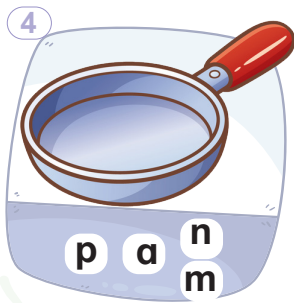
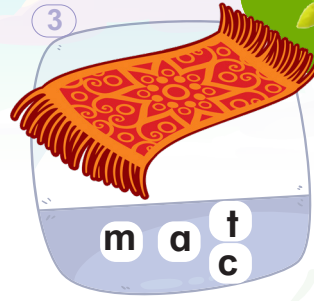
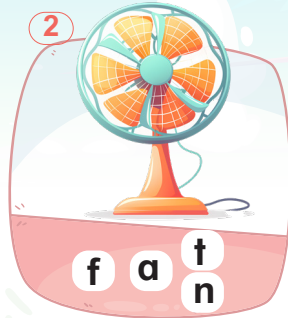


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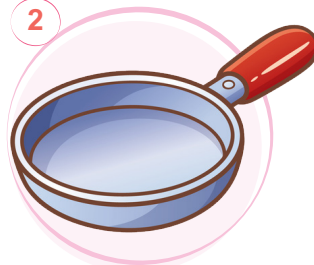




Listen and Circle!



Listen, circle and write.



Unit
1

I Can Read

Story Time



A man with a cap finds a map.
He sits on a mat in front of the fan.
His cat and rat sit on his lap.
“It is cool! Let’s take a nap,” the man
says.

A bat flies by. The man gets up.
The man cooks an egg in a pan and
takes a can of Coke.
Again, he opens the map.



Read and Match!

A man with a cap finds a map.



His cat and rat sit on his lap.



A bat flies by.



And Now, Sing Along!

A man with a cap and a map in his hand,
Loudly says, "Look at that!"
Pack your bag and food in a can,
We will go on a trip as fast as we can.
Clap! Clap! Clap! No time for a nap!
Come on dears, let's take a snap.
A rat and a cat while a bat flies by,
Friends forever, here we are!
Clap! Clap! Clap! No time for a nap!
Come on dears, let's take a snap.



Listen, draw and write.



1

2

3

